



## Co-creation toolkit

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## SCENARIO 1:

You would like to organize an interactive workshop, possibly using a gamified approach.

You have half a day dedicated to the activity which you would like to run with a small group of people.

Which tool would you use?



## SCENARIO 2:

You are working on a project re-designing an area in your city. You gathered a large group of stakeholders for your first session. Your aim is to discover what ideas these stakeholders have about a particular question or problem. You are not a skilled facilitator, so you are looking for an easy method

Which tool would you use?





### SCENARIO 3:

You can't seem to figure out a root cause of a problem, a group of stakeholders is facing.

Which tool would you use?



## SCENARIO 4:

After running a long workshop, you would like to gather feedback from the participants. You are particularly looking for a quick way to collect negative feedback which will give you constructive criticism and help you improve the session.

Which tool would you use?







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